

Unreal GOG Collection info

The Unreal GOG Collection, containing Unreal Gold, Unreal Tournament GOTY, Unreal 2: The Awakening Special Edition and Unreal Tournament 2004 Editor's Choice Edition is delisted at GOG and STEAM and not buyable anymore.

If you need the Unreal GOG Collection, you find it at

<https://archive.org/details/Unreal-GOG-Collection>

Unreal Gold, Unreal Tournament GOTY and Unreal Tournament 2004 Editor's Choice Edition work on Windows 7 to Windows 10 with 32 bit or 64 bit.

Unreal 2: The Awakening Special Edition works on Windows XP to Windows 8 with 32 bit or 64 bit.

Update the games before playing.

https://www.roland-philippi.de/games/Daten/Unreal-UT-UT2004_win7-10_update.zip

In Unreal Tournament 2004 Editor's Choice Edition on Windows 10 edit in the "UT2004.ini" in C:\GOG Games\Unreal Tournament 2004\System\UT2004.ini the same entries, like it is here described in points 8 to 11 for the "Unreal2.ini" of Unreal II: The Awakening (2003).

To play Unreal 2 on Windows 10 (32 bit or 64 bit) go to

<https://archive.org/details/epicgames-unreal2awakening>

There is Unreal II: The Awakening (2003).

Download "U2TACD1.iso" and "U2TACD2.iso", put them in a folder and name the folder "CD" for example.

To start the ISO files on Windows 10 right click on them or use a free tool like Virtual CloneDrive.

<https://www.elby.ch/en/products/vcd.html>

1) On Windows 10 start the installation by loading "U2TACD1.iso" with Virtual CloneDrive.

2) Click quick on "Autorun.exe" or open the ISO folder "Unreal2 Install" and double click on "Autorun.exe". In the Unreal II menu click on "INSTALL".

3) In the middle of the installation CD2 is needed.
Press the "Windows" button to get an overview.

4) Then right click on the "Start" symbol down left to start the "Explorer".
Choose "U2TACD2.iso" in the folder "CD" and right click to load it
with Virtual CloneDrive. Wait circa 7 seconds for loading and then click
on "OK" to install CD2.

5) After installation load "U2TACD1.iso" with Virtual CloneDrive, open the
ISO folder "Unreal2 Install" and update Unreal II by starting the patch
"U2_REATIL-031403.exe" from the folder "Patch".

6) Then load "U2TACD2.iso" with Virtual CloneDrive, open the ISO folder
"Unreal2 Play CD" and copy the "Unreal2.exe" from the folder "No CD Crack"
to C:\Unreal2\System overwriting the "Unreal2.exe" there.

7) Now you can unmount the ISO file in the Explorer with a right click on it
and click "Unmount".

8) At last edit the "Unreal2.ini" in C:\Unreal2\System\Unreal2.ini
Right click on "Unreal2.ini" to open it with the Editor.

(In C:\GOG Games\Unreal Tournament 2004\System\UT2004.ini)
(Right click on "UT2004.ini" to open it with the Editor.)

9) Look under [WinDrv.WindowsClient]
for the entry "StartupFullscreen=True" and change it to
"StartupFullscreen=False" Save the change.

10) Then look under [D3DDrv.D3DRenderDevice]
for the entry "ReduceMouseLag=True" and change it to
"ReduceMouseLag=False" Save the change.

11) Now start Unreal II, go to "OPTIONS" -> "VIDEO" and click on "Fullscreen".
After that begin the game with a click on "NEW GAME".

(In Unreal Tournament 2004, go to "Settings" -> "Display" and click on "Fullscreen".)
(After that begin the game with a click on "Single Player".)

Tested on Windows 10 (64 bit).

Enjoy!

Roland Philippi

<https://www.roland-philippi.de/games>